

3rd Edition

Character Sheet

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Player Copy ☐DM Copy ☐

• INFORMATION •

Name:	
Race:	
Size:	
1 st Class:	<input type="checkbox"/>
2 nd Class:	<input type="checkbox"/>
3 rd Class:	<input type="checkbox"/>
Experience:	
Alignment:	
Gender:	
Height:	
Weight:	

Player:	
Campaign:	
Char. Level:	
1 st Class Level:	
2 nd Class Level:	
3 rd Class Level:	
Next Level:	
Deity:	
Age:	
Hair:	
Eyes:	

• ARMOR & HEALTH •

Armor Class	Base	Armor	Shield	Dex Mod.	Size Mod.	Misc Mod.
	=	10	+		+	
		Armor Type	Sp. Fail.	Penalty	Speed	Hit Die
Hit Points		Wounds	Subdual Damage	Other Effects		

• ABILITIES •

Physical	Score	Modifier
STR	/	/
DEX	/	/
CON	/	/
Mental	Score	Modifier
INT	/	/
WIS	/	/
CHR	/	/

• MISCELLANEOUS •

Saving Throws	Base Save	Ab. Mod.	Magic Mod.	Misc. Mod.	Temp. Mod.	Conditional Modifiers
Fortitude	=		+		+	
Reflex	=		+		+	
Will	=		+		+	
Attack Bonuses	Base Attack	Str Mod.	Size Mod.	Misc. Mod.	Temp. Mod.	Conditional Modifiers
Melee	=		+		+	
Ranged	=		+		+	
Initiative	=		+			

• SKILLS •

CC?	Skill Name	Ability	U?	Sk. M.	Ab. M.	Ranks	Misc. M.	CC?	Skill Name	Ability	U?	Sk. M.	Ab. M.	Ranks	Misc. M.
<input type="checkbox"/>	Alchemy	INT	N		=		+	<input type="checkbox"/>	Listen	WIS	Y		=		+
<input type="checkbox"/>	Animal Empathy	CHR	N		=		+	<input type="checkbox"/>	Move Silently	DEX	Y		=		+
<input type="checkbox"/>	Appraise	INT	Y		=		+	<input type="checkbox"/>	Open Lock	DEX	N		=		+
<input type="checkbox"/>	Balance	DEX	Y		=		+	<input type="checkbox"/>	Perform	CHR	Y		=		+
<input type="checkbox"/>	Bluff	CHR	Y		=		+	<input type="checkbox"/>	Profession:	WIS	N		=		+
<input type="checkbox"/>	Climb	STR	Y		=		+	<input type="checkbox"/>	Profession:	WIS	N		=		+
<input type="checkbox"/>	Concentration	CON	Y		=		+	<input type="checkbox"/>	Read Lips	INT	N		=		+
<input type="checkbox"/>	Craft:	INT	Y		=		+	<input type="checkbox"/>	Ride	DEX	Y		=		+
<input type="checkbox"/>	Craft:	INT	Y		=		+	<input type="checkbox"/>	Scry	INT	Y		=		+
<input type="checkbox"/>	Decipher Script	INT	N		=		+	<input type="checkbox"/>	Search	INT	Y		=		+
<input type="checkbox"/>	Diplomacy	CHR	Y		=		+	<input type="checkbox"/>	Sense Motive	WIS	Y		=		+
<input type="checkbox"/>	Disable Device	INT	N		=		+	<input type="checkbox"/>	Speak Language	NA	N	NA	NA		NA
<input type="checkbox"/>	Disguise	CHR	Y		=		+	<input type="checkbox"/>	Spellcraft	INT	N		=		+
<input type="checkbox"/>	Escape Artist	DEX	Y		=		+	<input type="checkbox"/>	Spot	WIS	Y		=		+
<input type="checkbox"/>	Forgery	INT	Y		=		+	<input type="checkbox"/>	Swim	STR	Y		=		+
<input type="checkbox"/>	Gather Information	CHR	Y		=		+	<input type="checkbox"/>	Tumble	DEX	N		=		+
<input type="checkbox"/>	Handle Animal	CHR	N		=		+	<input type="checkbox"/>	Use Magic Device	CHR	N		=		+
<input type="checkbox"/>	Heal	WIS	Y		=		+	<input type="checkbox"/>	Use Rope	DEX	Y		=		+
<input type="checkbox"/>	Hide	DEX	Y		=		+	<input type="checkbox"/>	Wilderness Lore	WIS	Y		=		+
<input type="checkbox"/>	Innuendo	WIS	N		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Intimidate	CHR	Y		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Intuit Direction	WIS	N		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Jump	STR	Y		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Knowledge:	INT	N		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Knowledge:	INT	N		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Knowledge:	INT	N		=		+	<input type="checkbox"/>					=		+
<input type="checkbox"/>	Knowledge:	INT	N		=		+	<input type="checkbox"/>					=		+

Character Sheet

▪ ♪ WEAPONS ♪ ▪

Weapon	Att Bonus	Damage	Criticals	Range	Weight	Type	Size

• ♪ EQUIPMENT ♪ •

Item	Where	Quality	Weight	Cost
Totals:				

• CURRENCY •

Copper Pieces:	
Silver Pieces:	
Gold Pieces:	
Platinum Pieces:	
Other Valuables:	

▪ ♪ ARMOR ♪ ▪

Armor	AC Bonus	Max Dex	Penalty	Spell Fail.	Speed	Weight	Type

▪ ❧ SPECIAL ABILITIES & FEATS ❧ ▪

[illegible]

▪ ENCUMBRANCE ▪

LIGHT	MEDIUM	HEAVY	OVER HEAD 1x Max Load	LIFT 2x Max Load	DRAG/PUSH 5x Max Load

• ✧ SPELL INFORMATION ✧ •

[illegible]

• LANGUAGES •

Common;

• ♪ SPELLS KNOWN ♪ •

0:	5 th :
1 st :	6 th :
2 nd :	7 th :
3 rd :	8 th :
4 th :	9 th :